Research in political science has also used game theory. A game-theoretic explanation for the democratic peace is that the public and open debates in democracies send clear and reliable information regarding the intentions to other states. In contrast, it is difficult to know the intentions of nondemocratic leaders, what effect concessions will have, and if promises will be kept. In political science, this focuses on political actors or even economic actors. When I was a teaching assistant for a class called Game Theory in Political Science, we often began with the Prisoners' Dilemma, which isn't political when using the classic example, but applies to many political situations. It goes like this: There are two prisoners held by the police.