A challenge is a series of overcome actions that you use to resolve an especially complicated or dynamic situation. Each overcome action uses a different skill to deal with one task or part of the situation, and you take the individual results as a whole to figure out how the situation resolves.

When To Call For A Challenge. GMs, when you're trying to figure out if it's appropriate to call for a challenge, ask yourself the following questions:

Challenging Fates is a novel set at the time of the First World War which proposes an alternative history of the period. It approaches this in two ways. The chronology begins with the actual events of the outbreak of World War I, but proceeds to construct an alternative meta-narrative, seeking to... Read more

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