Runes of Magic: Addons. Game Version. All Versions 7.0.2.2792 7.0.1.2791 7.0.1 7.0.0.2781 6.5.6.2777 6.5.6 5.0.9 5.0.8 5.0.7 5.0.6.2616 5.0.6 5.0.5 5.0.4.2580 5.0.3 5.0.2 5.0.1 5.0.0.2545. Runic magic and magical powers. Most of the runic inscriptions we find are for everyday use. The word “rune” means “holding a secret”. Runic magic could be dangerous, if the user was not knowledgeable about its secrets. This is revealed in the sagas. A warning against the dangers of using runes without sufficient knowledge features in Egil’s saga, for example. There were many who did not know the secrets of the runes. Even Odin had to sacrifice to himself in order to obtain knowledge of their magic powers. Magic in the Realms - Rune Magic. In the snowbound mountains of the North, dwarves and giants have dwelled for uncounted years as rivals and enemies, and their deeds are only rumored in human lands. In the lore of the shield dwarves, runes - carefully inscribed symbols from the secret characters of the dwarven alphabet - can be carved to hold spells of great potency. Learning The Runes. In order to use rune magic, a character must learn the Inscribe Rune feat.